Video player examples

1. Play UDP stream

param = {

"channelType" : hcap.channel.ChannelType.IP,

"ip" : "230.0.0.1",

"port" : 1260,

"ipBroadcastType" : hcap.channel.IpBroadcastType.UDP,

"onSuccess" : function() {

//console.log("onSuccess");

},

"onFailure" : function(f) {

//console.log("onFailure : errorMessage = " + f.errorMessage);

}

};

hcap.channel.requestChangeCurrentChannel(param);

1. Set dimensions

hcap.video.setVideoSize({

"x": 0,

"y": 0,

"width": 1920,

"height": 1080,

"onSuccess": function () {

//console.log("onSuccess : setVideoSize");

},

"onFailure": function (f) {

//console.log("onFailure : errorMessage = " + f.errorMessage);

}

});

1. Send video player BEHIND or FRONT from html Application

hcap.property.setProperty({

"key": "set\_zpos",

"value" : "0",

"onSuccess": function (s) {

console.log(s.value);

},

"onFailure": function (f) {

console.log("onFailure : errorMessage = " + f.errorMessage);

}

});

Value = 0 -> send behind

Value = 1 -> send front

Note: if player is behind then HTML body element and divs must have transparent background